

Enid

# SUMMER DAY CAMP



## **SUMMER DAY CAMP:**

Age 5-12 years old  
7:30 am – 6:00 pm

## **REGISTRATION DATE:**

APRIL 1<sup>st</sup>, 2024, Registration Opens  
Register Online [Enidymca.org](http://Enidymca.org)

## **Location:**

**Longfellow Middle School:**(May,30- July 3<sup>rd</sup>)  
900 E Broadway Ave, Enid, OK 73701  
**Oklahoma Bible Academy:** (July 8<sup>th</sup> – August 2<sup>nd</sup>)  
5913 W Chestnut Ave, Enid, OK 73703  
**Denny Price Family YMCA:** (August 5<sup>th</sup> – August 9<sup>th</sup>)  
415 W Cherokee Ave, Enid, OK 73701

## **Camp Date:**

**May 28<sup>th</sup>:** First Day of Camp

**August 9<sup>th</sup>:** Last Day of Camp

Note: Summer Camp will be closed  
July 4<sup>th</sup>-5<sup>th</sup> in observation of Independence Day.

For more information, contact.

Childcare Director Jack Hinderliter at 580-446-2375 or [Jhinderliter@enidymca.org](mailto:Jhinderliter@enidymca.org)

## **Cost:**

\$25 Registration fee  
\$115 per week per kid for YMCA Members  
\$160 per week per kid for non-YMCA Members

## **Financial Assistance:**

Available for qualified individuals

Join the **Remind APP** to stay updated with news about the Summer Camp.

**Text @yesc2024 to 81010** or  
Get the app and join with class code  
**yesc2024**



FOR YOUTH DEVELOPMENT<sup>®</sup>  
FOR HEALTHY LIVING  
FOR SOCIAL RESPONSIBILITY

# SUMMER DAY CAMP



### PARENT ORIENTATION

Parent Meeting  
Thursday, May 23 at 6 p.m.  
At Longfellow Middle School



### FIELD TRIPS

Parents are welcomed on field trips, must provide their own transportation, and are subject to a RSO check (Sex offender check) or background check.



### LUNCH, SNACK & WATER

Campers should be sent with water each day. Snacks will be provided. Enid Public School will provide lunch when they offer meals during the summer, but campers can bring their own lunch if they prefer.



### WHAT TO BRING

Each camper must bring a water bottle, a change of clothes, and closed-toe shoes daily.



## Activities

Jump Start (opening ceremonies)

Character Development & YMCA Values

Weekly Themed Activities

Large Group Games

Small Group Activities

Plays and Skits

Outdoor Activities

Team Building

Snack & Lunch

Literacy & Reading

Rest Time

Swimming

Parks

Sports

Fun Weekly Ceremonies

STEAM Programming

Environmental Education

Camp Songs

Field Trips



# Enid YMCA Summer Day Camp

## SCHEDULE

### **7:30-9 A.M. - DROP OFF**

During this time, campers will engage in supervised open play.

### **9-9:30 A.M. - JUMP START OPENING CEREMONY**

Campers will get to sing and shout at the top of their lungs, play silly camp games, possibly watch a goofy counselor skit, or even lead the ceremony themselves! The campers will also engage in a group discussion about the theme and expectations for the day. Campers will then split into their age groups.

### **9:30-11:30 A.M. - GROUP ACTIVITIES**

Campers will play a silly camp game outside, learn a new skill, or make a themed craft to take home. We have prepared each weekly schedule for the summer so that campers will continually play new games and learn new enrichment skills.

### **11:45 A.M. - LET'S EAT!**

Lunch will be provided by either Enid Public Schools or the YMCA food program. You are allowed to pack your own lunch if you choose. On select days, kids will be required to pack their own lunch.

### **12:30-2:30 P.M. - GROUP ACTIVITIES**

In the afternoon, we will do big group games and activities that will be fun for all to play. After a busy afternoon, we will eat a snack.

### **2:30-4:15 P.M. - Free Time**

Supervised free time. Kids will be allowed to do crafts and play games.

### **4:15-4:45 P.M. - CLOSING CEREMONY**

Counselors will reveal their "Camper Shout Outs" for the day and discuss the next day's events, and campers will be able to give their own shout-outs as well! We will close with a quote, skit, story, song, or dance.

### **4:45-6 P.M. - PICK UP**

Campers will be picked up during this time. Campers can choose from different stationed areas to do an activity while they wait for their ride.



**Subject to change**